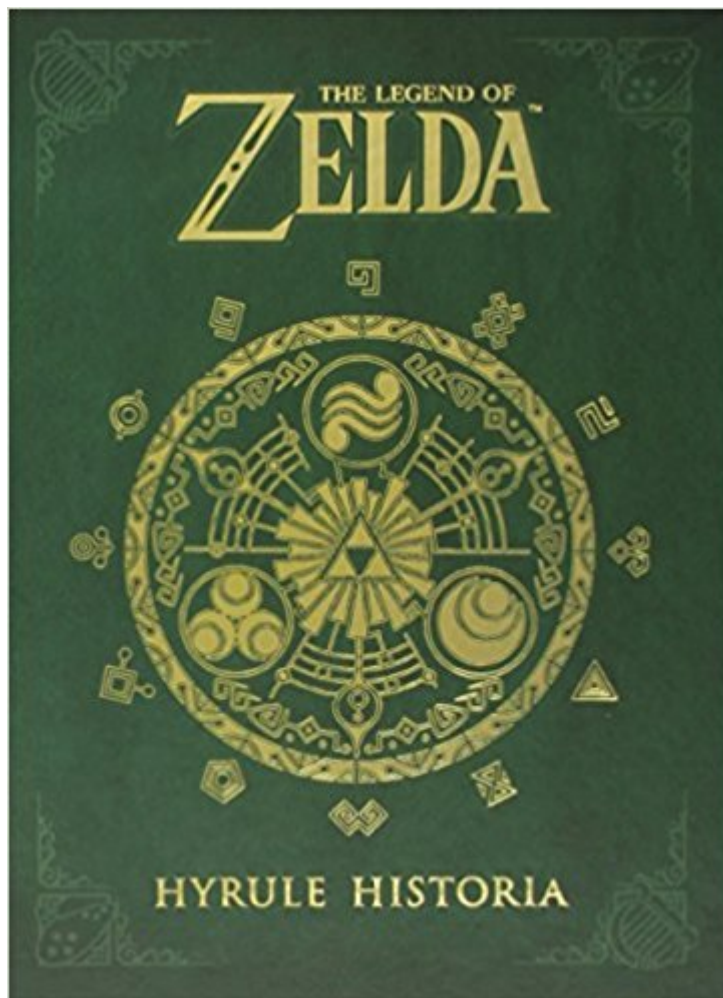


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The Legend Of Zelda: Hyrule Historia



Synopsis

Look for the sequel to *The Legend of Zelda: Hyrule Historia*, with *The Legend of Zelda: Art & Artifacts* *February 21st 2017!* *The Legend of Zelda: Art & Artifacts* will contain over four hundred pages of fully realized illustrations from the entire thirty-year history of *The Legend of Zelda* including artwork from the upcoming *The Legend of Zelda: Breath of the Wild*! Dark Horse Books and Nintendo team up to bring you *The Legend of Zelda: Hyrule Historia*, containing an unparalleled collection of historical information on *The Legend of Zelda* franchise. This handsome hardcover contains never-before-seen concept art, the full history of Hyrule, the official chronology of the games, and much more! Starting with an insightful introduction by the legendary producer and video-game designer of *Donkey Kong*, *Mario*, and *The Legend of Zelda*, Shigeru Miyamoto, this book is crammed full of information about the storied history of Link's adventures from the creators themselves! As a bonus, *The Legend of Zelda: Hyrule Historia* includes an exclusive comic by the foremost creator of *The Legend of Zelda* manga — Akira Himekawa!

Book Information

Hardcover: 280 pages

Publisher: Dark Horse Books; 5th Printing edition (January 29, 2013)

Language: English

ISBN-10: 1616550414

ISBN-13: 978-1616550417

Product Dimensions: 9.3 x 1.1 x 12.3 inches

Shipping Weight: 4 pounds (View shipping rates and policies)

Average Customer Review: 4.8 out of 5 stars 2,703 customer reviews

Best Sellers Rank: #10,082 in Books (See Top 100 in Books) #3 in Books > Arts &

Photography > Other Media > Video Games #5 in Books > Comics & Graphic Novels >

Publishers > Dark Horse #15 in Books > Comics & Graphic Novels > Manga > Media Tie-In

Customer Reviews

This book is almost too awesome for me to put into words. I've long been a fan of the Legend of Zelda. It is not only my personal favorite video game series, but arguably the greatest series in video gaming, period. When this book released in Japan for Zelda's 25 year anniversary, many hoped it would get translated and come to the States. Thankfully, our wish has been granted. This book is about as high-quality as they come. The opening letter from Shigeru Miyamoto sets a

wonderful, celebratory tone for the rest of the book. I can't think of a better opening. The first third of the book, entitled "The Legend Begins: The World of *The Skyward Sword*" is devoted to said title, the most recently released Zelda game we all played and loved. It's filled to the brim with the concept and official art that inspired *Skyward's* brilliant aesthetic style. As one who views *Skyward Sword* as one of the most beautiful and brilliantly inspired video games ever made in terms of its art design and visuals, this is just fine with me. There's tons here, including a lot of really interesting ideas for characters that didn't make it into the game, like a floating Fi in a massive suit of armor or Zelda designs that are decidedly more elegant and fancy. Really cool. There's also a good amount of location art that is simply gorgeous and really captures your imagination, just like the settings in the game did. Throughout this whole section are notes from the Zelda team, which gives nice insight into the design process of the game. It's a great start to the book, and roughly 60 pages long. The next section, "The History of Hyrule: A Chronology," is probably what most Zelda fans are most excited for. It begins with a chart chronicling the various timelines and when each and every Zelda entry takes place in the chronology. Needless to say, it's quite interesting and some of it will probably be very unexpected to many fans out there who, up until now, had only their own musings and theories to make sense of it all. What is even better about this section is the following 70 or so pages that actually chronicles, in great detail, the events of each timeline in chronological order. These different timeline sections provide a lot of details about the events of each game in their respective timeline, and can be viewed as an encyclopedia of Hyrule. It's hard for me to describe this section without resorting to spoilers so I'll just say this: the official Zelda timeline is somewhat complex, with major splits and events that lead to multiple timelines. Despite how easy it would be for this to be confusing, it is presented in a way that is simple and intuitive to read through, and boy is it riveting! It really feels like you're reading a tome of legends. Sprinkled liberally through all of this are nice screenshots and art, as well as fascinating tidbits, like boxes that fully decipher the various Hylian/Hyrulean dialect text that appear in the games. How awesome is that?! After this is "Creative Footprints: Documenting 25 Years of Artwork," which goes for about 100 pages. This essentially boils down to old concept art that went into almost every single Zelda game ever made. It's all amazing. Newer games get more page space, obviously. *The Twilight Princess* has about 32 pages, *The Wind Waker* (cannot wait for the Wii-U remake!) has 10, *Ocarina of Time* gets 6, and so on. You may think that some of the games deserve more space, such as *A Link to the Past* (1 & 1/2 pages!), and you're right, but the pages are pretty huge, and it's understandable that the newer games have more art stored than the old ones. Personally, I love this section very much. The layouts are great, and the pages are huge, so trust me when I say a lot of

art is given its spotlight. This section closes with a very nice letter from Eiji Aonuma, arguably the second most important man behind the Legend of Zelda, after Shigeru Miyamoto of course. A great way to close the book. Ah, but the book isn't over quite yet. The book ends in spectacular fashion, with an all-new manga by Akira Himekawa, the genius duo that have made *Â* many fantastic Legend of Zelda manga already. Anyone familiar with their past work will not be disappointed here. I won't spoil anything about it for you, but I will say it's an all new legend, featuring a new, original Link, that essentially spells out what happened on the surface with Hylia during the original war with Demise, a story that would eventually lead to the events in Skyward Sword thousands of years later. I love that even farther back than Skyward Sword's seeming origin story, there are even more legends to tell in this universe. So that's the content of the book. It's all fantastic. The presentation and quality of the book itself is just top-notch. The lay-outs are nice, the printing quality is vibrantly beautiful and sharp as a tack, and the pages are crisp and clean. The binding is also high quality, which is important because this is a big book that would fall apart relatively quickly if it wasn't bound well. And how about that gorgeous cover? I love that they decided to make the Gate of Time from Skyward Sword the art on the cover. Its dazzling gold sparkle contrasts nicely with the forest green. It declares loudly and proudly to all who see it that this is a sacred historia of true legends, and you'll be proud to display it prominently. Great stuff! I know this review is a little lengthy and full of praise, but man, if ever a encyclopedia/art book/celebratory tome deserved it, it's this one. As I said earlier, I love the Legend of Zelda. It is by far my favorite series in gaming, a hobby I consider my favorite pastime. There are few games that capture the sense of beauty, imagination, and adventure like the Legend of Zelda effortlessly does with each and every release. This book really honors the series' legacy. If you're a huge Zelda fan like I am, or you have one in your life, getting this book is an absolute must-buy-immediately. Buy it, get lost in this lovely Zelda celebration, and be inspired by the legends within.

I received this book yesterday and was very impressed. I'd say the book exceeded my expectations. The cover looks and feels very nice, and the book is much larger and heavier than I expected, which was a pleasant surprise. The pages are very nice as well. There was nothing about the aesthetics I was disappointed about. The book is full of Zelda concept art and illustrations. These are all wonderful and look beautiful in the book. Along with that, there is an official timeline, information about every game released, and information about the series in general. There's even a manga included. The book is very detailed and of very high quality. You're definitely getting your money's worth with all of the content included in the book. I can't recommend this book enough to a Zelda

fan. The book actually exceeded my expectations, and I was very, very pleased as a huge Zelda fan. Get this book, you won't be disappointed.

The artwork in the book is amazing, and being a huge Zelda fan reading through this book was amazing. It gives the full history in chronological order to every Zelda game at the time, and tells the story of each game and how it connects to the others. The history part of the book seemed somewhat short at parts but it was well written and finally gave me a story to connect all of the games. The artwork is fantastic to look at and piece through but they featured a manga at the end which I assume could be really cool to some, but for me has little to no appeal so I skipped it. That being said, the comic takes away nothing from the book itself and it's actually kind of cool that they included something like that for the audience it is meant for. I got this book at a great price and love all things Zelda, so this biased reviewer gives this book 5 stars.

I got into the Zelda games just a couple of years ago, at college I end the Legend Of Zelda, Ocarina of Time (1998), but I never return to this saga until I buy my Nintendo Wii. So I start by the end, with The Legend of Zelda, Skyward Sword (2011) I got immersed on that wonderful story and amazing game play. So I use again Wii to complete the story of The Legend of Zelda, Twilight Princess (2006), and fall in love with these games, then I complete the story of The Legend of Zelda, The Wind Walker (2003), and each of this games are pieces of Art, the story is kind the same on all of them the realm of Hyrule in danger, and a current boy takes the role of the hero but the games are full of details, are fun for kids or adults (I'm 35 years old now) but each game has been great for me. So as soon as I knew that there is a book with the signature of the one and only Shigeru Miyamoto, I get it, so now I know what was behind this games and I'm really happy the book is in hard cover, bright paper and full of amazing pictures of the development of each of the games full of details beyond the making of the games. So now I'm looking forward to get and complete the remainder games of this saga that I haven't played yet. And this amazing piece of art is also inexpensive so there is no excuses to not get one.

This book is gorgeous! Came in perfect condition, couldn't wait for it to come. Beautiful pictures, they have a timeline of the games in order with descriptions of the games, I have only played ocarina of time so it's nice to learn about the other games. I can't wait for the art and artifacts book to be released!

Great book and bigger than I expected. But it being a collector's edition book it came with a bent corner and for a collector that's not really good.

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